

Ten year-old Ben Tennyson, his cousin Gwen and their Grandpa Max just spent their summer vacation on what they'd thought was the adventure of a lifetime, but they are about to face a new threat that pushes their superpowers to their limits, and won't be completely defeated until 16 year-old Ben teams up with his childhood self in a desperate attempt to save Azmuth, –and the universe itself.

BEN 10: OMNIVERSE

16 year-old **Ben Tennyson** has had quite a year, destroying his Omnitrix in a desperate ploy to save the world from Vilgax, struggling to control the mysterious powers of the Ultimatrix, stopping Aggregor's plan to control the ultimate power of Alien X, curing a power-mad Kevin Levin from his energy-induced madness, and stopping the dread Dagon from conquering our dimension, as he had so many others. The rewards have been great. While saving the universe, Ben also cemented his friendships with Gwen and Kevin, and finally gained Azmuth's trust --not to mention an all-new **Omnitrix** and **ten new transformations**. Right now, things are going well, a condition that cannot last.

The changes come quickly, **Gwen's** academic excellence has led to early graduation, and acceptance to an out of state Ivy League college, **Kevin** has moved to an apartment near her campus. Before Ben can process life without his two closest friends, he has another problem: the Plumbers have assigned him a new partner, a taciturn, hyper-efficient Special Ops Plumber (S.O.P.) named **Sankshun**. Although the new partner is talented (even Max says Sankshun is the best agent he's ever seen), Ben doesn't quite trust him. As it will turn out, Ben is right. At least Ben gets some new Plumber's gear, including a **high-tech secret headquarters**, and a **flying "car"** that is actually a starship.

This season, Ben is facing a threat that stretches back to when he was 10 years old. The **Council of Reckoning** is a group comprised of three intergalactic supervillains, who each for their own reasons, have banded together to destroy Azmuth and the Omnitrix. Their main weapon this endeavor is their creation known as the **Predatrix**, an Omnitrix-like device that can transform its wearer into any of the **10 deadliest predators in the Galaxy**. Six years ago, an unknowing young Ben stumbled onto the Council's plan to choose the being who would wield the Predatrix. Ben saved the world, but the search continued, and now the Council has found their man, **Annihilus Stalk**, the greatest tracker in the Galaxy. His mission; get the Omnitrix, and defeat Azmuth. His first attack; the total destruction of Primus.

The Best of All Possible Worlds...

In BEN 10: OMNIVERSE, the entire Ben 10 universe is our field of play, in a time-spanning **megastory** including several **never-before seen adventures of young Ben** that, although we don't realize it at first, eventually results in **16 year-old Ben's** ongoing, season-spanning battle to save the universe from its greatest threat yet. All this leads to a finale that requires **Bens past, present and future combine forces** in a show of power unmatched in franchise history.

As the story hops back and forth in time, we'll see young Ben unlock **new transformations** we've never before seen, while 16 year-old Ben learns the powers of **ten new aliens** of his own. In the past, **Young Gwen** and **Grandpa Max** are just as we remember them, and unfortunately, so is the evil **Kevil 11**. In the present, Ben adjusts to teaming with his new partner Sankshun, while calling on his old partners Kevin and Gwen whenever their schedules allow. Every week, classic foes return with new plans, while a new threat casts a shadow on Ben across space and time.

This series brings together all of the Ben 10 franchises many characters and situations, knitting them into a cohesive, and simple to understand, whole. All of Ben's many transformations are current, all of his visual representations, villains, sidekicks, vehicles and weapons are **active continuity**, appearing regularly in the new run of shows. Whichever version of Ben 10 you like the best, there will be plenty of opportunity to see it in action, and the combination of all of the major elements of the

franchise, added to the exciting new characters and situations we're featuring this season, will make for the most exciting iteration of Ben 10 yet.

What will we see in BEN 10: OMNIVERSE?

- An exciting **new storyline** that includes complete **adventures of 10 year-old Ben** that link seamlessly to present day Ben's series arc.
- 16 year old Ben's **new status quo** as a Special Ops Plumber agent. SOP's are elite members of the Plumbers, with all of the perks that come with it.
- A **new, more powerful Omnitrix** and **10 new transformations**. With Primus' destruction, Ben must **seek out and scan** new transformations to join the five dozen that were already on the Omnitrix's playlist.
- A **high-tech secret headquarters**, equipped with next generation plumbers gear, Ben is equipped for anything.
- Ben's **new vehicle**. It looks like a hot sports car, but there's more, it flies, in air and space.
- **A new sidekick**. Sankshun is Ben's new Plumber-assigned partner, a super powered alien who may be the finest Plumber ever. But what is the secret he's keeping from Ben? And when it's time for the final showdown between Ben and his new enemies, which side is Sankshun really on?
- A deadly **new antagonist**. Armed with the **Predatrix**, and its power to transform into the 10 deadliest predators in the Galaxy, Annihilus Stalk has one goal, hunt down and destroy the Omnitrix.
- **Old friends and foes**. New appearances from favorite **characters from all three previous Ben 10 series**. Azmuth, Kevin, Gwen, Julie, Vilgax, Aggregor, Ragnarok, Dr. Animo, Ship, Paradox, the Vreedles, Ben 10,000 –and every transformation Ben has ever made!
- Seemingly self-contained stories that seamlessly add up to an epic, series long arc.

BEN 10: OMNIVERSE is the perfect opportunity to take advantage of the rich world we've built around Ben over the past 150 episodes, and create an absolutely immersive boys action franchise. We're keeping what works, and adding plenty more of it to keep things fresh, while validating the "reality" of all of our various fan bases, by giving them all a stake in the current storyline.

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